

Adam W. Brown

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Education

- 2000 University of Iowa, M.F.A., Intermedia and Digital Media
- 1999 University of Iowa, M.A., Intermedia and Digital Media
- 1995 University of Iowa, B.A., Intermedia
- 1990-91 Milwaukee School of Engineering, Coursework in Biomedical Engineering
- 1989 Cambridge University, Homerton College, Cambridge, England

Professional Experience

- 2000- Associate Professor of Symbiotic Media (tenured)
School of Art, The University of Oklahoma
- 2006- Affiliate Professor
School of Computer Science, The University of Oklahoma
- 1998-00 Research Assistant in Digital Media
Department of Art and Art History, The University of Iowa
Following the University of Iowa's decision in 1998 to establish a digital media program, I was recruited by Professor Ebon Fisher to assist with the research and development of the Digital Worlds department.
- 1995-97 Director, Isis Conceptual Laboratory, West Branch, IA
Conceptualized, organized and created a non-profit (501c3) alternative art space that was dedicated to exploring the myth of Isis. The gallery hosted one of the first-ever cyber gallery openings using video teleconferencing software.

Upcoming Exhibitions, Presentations, & Lectures

- 2009 Commissioned *Bion* Installation ExxonMobil Lawrence G. Rawl Engineering Practice Center
- 2008 Rupert Ravens Contemporary, Solo Exhibition

Selected Exhibitions

- 2008 Boson Exotic – Group, Rupert Ravens Contemporary, Newark NJ
- 2008 Sufactant – A Group Survey, Rupert Ravens Contemporary, Newark NJ
- 2007 *Singularity in the Communal Tide*, Pierro Gallery of South Orange, Newark NJ
- 2007 *Sanctuary*, Brodsky Center Mason Gross School of the Arts @ Rutgers University, Newark NJ
- 2007 *Bion*, Stephenson Research Center, University of Oklahoma, Norman OK
- 2006 Bion (group), "Bridge Art Fair," Curated by: Rupert Ravens Contemporary, Miami, Florida
- 2006 Bion (group), "Engaging Technology - A History and Future of Intermedia," Ball State University, Indiana
- 2006 Bion (group), "Newark Between Us," Newark, NJ (October – December)
- 2006 Solo Exhibition: Living Arts, Tulsa, OK

- 2006 Bion (group), Siggraph 06: Intersections, Boston Convention Center, Boston, MA
- 2006 Bion (group), IDEAS > Emerging Codes of the Digital, Hiestand Galleries, Miami University, Oxford, OH
- 2006 Bion (group), Archival to Contemporary: Six Decades of The Sculptors Guild, Hillwood Art Museum, New York
- 2005 The Upgrade! International (group), Eyebeam, New York
- 2005 "Tits or modified ready made, made ready" (group) Biting the Apple 2005, IAO Gallery, Oklahoma City
- 2004 Bion (group), Faculty Exhibition, Fred Jones Jr. Museum of Art, University of Oklahoma
- 2003 Passage, Hans Breder Foundation, Permanent collection: Dortmund, Germany
- 2003 Images from Orgone (group), Paraguayan-American Third Bi-national Art Exhibit, Asuncion, Paraguay
- 2003 Orgone: Mechanical Tension (solo) Performance and Installation, Untitled Gallery, Oklahoma City, OK
- 2003 Orgone: Mechanical Tension (solo) Object and Video Installation, Leslie Powell Gallery, Lawton, OK
- 2002 Passage, Not Still Art, Micro Museum, Brooklyn, NY
- 2001 Mediated Trace Structures, Performance: Oklahoma Cowboy, Internet 2 Performance Event Norman, OK; Dortmund, Germany; Portland, OR; Iowa City, IA
- 2000 Nidus I, Interactive installation, MFA exhibition, Museum of Art, Iowa City, IA
- 1999 Smash Cake, Simple Gifts (group show), Kanga Gallery, Davenport, IA
- 1999 Passage (solo), Thaw Video/Film Festival, University of Iowa, Iowa City, IA
- 1997 CU See Me Video Telematic event, Isis Conceptual Laboratory & Pseudo Radio, West Branch, Iowa & New York, NY
- 1993 Marlow Room, Performance, Czech Slovak Performance Space (CSPS), Cedar Rapids, IA
- 1993 William Rush, Installation, Czech Slovak Performance Space (CSPS), Cedar Rapids, IA
- 1993 Inside Out, Installation, 6-H Space, International Center, University of Iowa, Iowa City, IA
- 1993 ART OVER AIDS, Collaborative Performance, Elizabethan Porn Star, Czech Slovak Performance Space (CSPS), Cedar Rapids, IA

Curatorial

- 2007 Pulse Pool, Boston Museum of Science as part of the 2007 Boston Cyber Arts Festival
- 2006 The Upgrade! International (D.I.Y.) Annual Exhibition and Festival: Director, Oklahoma City
- 2001 Mediated Trace Structures, Curator, Internet 2, Performance Event Norman, OK; Dortmund, Germany; Portland, OR; Iowa City, IA
- 1997 Looking for the Pieces, Isis Conceptual Laboratory, West Branch, IA

Grants and Awards

- 2008 Primary Investigator, Competitive College Investment Fund (CCIF): "Center for Symbiotic Media Research;" Budget Period: 7/01/2008-8/01/2009; Award amount: \$55,000

- 2008 Supporting mentor: "REU Site: Integrated Machine Learning Systems;" Budget Period: 1/01/08-12/31/10; Sponsor: National Science Foundation; Award amount: \$310,952
- 2007 Presidential Dream Course; "How to Build Robots for Artists" \$20,000
- 2007 College of Fine Arts Excellence in Research Award, \$1000
- 2006 Turbulence commission, Boston, MA \$5000
- 2006 Rhizome commission, New York, NY \$1000
- 2006 Combined Funds for "Bion" robotic installation \$36,000: The National Science Foundation: \$3000, Vice President of Research Council funds: \$6000, College of Engineering: \$7500, School of Computer Science: \$7000, The office of the President: \$6000, College of Art: \$3000, School of Art: \$3000
- 2004 Junior Faculty Research Grant: \$6000, Research Council Funds, University of Oklahoma
- 2003 Private research funds (Ginsberg and Brown LLC), Prototyping funds for Interactive Video Display System: \$60,000.00
- 2003 Research Council Funds (matching travel funds): \$300
- 2002 Research Council Funds (small grant): \$1000.00 funding for commercial fabrication of multiple performance objects. University of Oklahoma
- 2001 Research Council Funds (large grant): \$3920.00 funding to supplement costs of a DVD artist video. University of Oklahoma
- 2000 Research Council Funds (small grant): \$1000.00 funding to create a virtual studio. University of Oklahoma
- 2000 Start-up funds of \$30,000.00 (\$10,000.00 per year), School of Art, University of Oklahoma

Presentations, Lectures, Panels

- 2007 University of Missouri, Columbia :: Guest Artist/Lecturer
- 2006 Ball State University – Panel discussion: "The Future of Intermedia," Muncie, IN
- 2006 Ball State University – Lecture: "Is it Alive? Sensor Networks and Art," Muncie, IN
- 2006 Living Arts - Lecture, Tulsa OK
- 2006 Arts Interactive - Lecture, Boston MA
- 2006 ACM SIGGRAPH 2006 Sketch, Boston MA
- 2006 National BotBall tournament, Norman OK
- 2006 IDMAA (The International Digital Media and Arts Association) Artist Lecture, Miami University, Oxford, Ohio
- 2005 Art and Science guest lecturer, Wake Forest University, NC
- 2005 Oklahoma Creativity Project, Governor's Mansion, Oklahoma City
- 2005 The International Upgrade, Guest Lecturer, Eyebeam, New York, NY
- 2005 New York Sculptors Guild, Guest Lecturer, Hoboken, NJ
- 2001 Oklahoma Art Educators Association Annual Conference, Workshop/Seminar, University of Oklahoma
- 1997 Technology, Digital Media and the Isis Conceptual Laboratory, Colloquium Forum. University of Iowa

Professional

- 2005- Affiliate Professor, The Symbiotic Computing Laboratory, University of Oklahoma
- 2006- Director, Symbiotic Media
- 2005 The Upgrade! International
- 2005- Director and Curator, The Upgrade! Oklahoma City
- 2005- The New York Sculptor's Guild, New York, NY

Web Sites Authored

- 2006 <http://www.bion.tv>
- 2005 The Upgrade! Oklahoma, <http://www.1ne3.com/upgrade>
- 2004 <http://www.impulsemmedia.com>
- 2004 [Isisconceptuallaboratory.com](http://www.isisconceptuallaboratory.com)
- 2003 Orgone: Mechanical Tension
- 2001 Mediated Trace Structures (co-authored)
- 2000 Isis Conceptual Laboratory (Instructional Site)
<http://faculty-staff.ou.edu/B/Adam.W.Brown-1>
- 1999 Digital Worlds Website for the University of Iowa School of Art, www.uiowa.edu
- 1996 Isis Conceptual Laboratory, Looking for the Pieces Exhibition

Web Sites Published On

- 2006 <http://www.sanesociety.org>
- 2006 <http://www.sculptor.org>
- 2006 <http://www.sculporguild.org>
- 2006 <http://www.interactivearcitecture.org>
- 2006 <http://www.vfxworld.com>
- 2006 <http://www.debbydoll.com>
- 2006 <http://www.turbulence.org>
- 2006 <http://www.rhizome.org>
- 2006 <http://read.mofude.com>
- 2006 <http://www.arttech.com>
- 2006 <http://www.eculturefactory.de>

Bibliography (selected reviews/articles/interviews)

Herman Rapaport, (catalogue) *Technically Beautiful, Engaging Technology (A History and Future of Intermedia)*, 2007, p6

2007 Featured in documentary produced for the **Oklahoma Heritage Museum** as part of their permanent exhibit

Gae Savannah, (review) *"Newark Between Us"* **Sculpture Magazine**, December 2007, 26(10), p71-2

New Jersey Network News by Michael Aron (6 min), January, 2007

Will Prescott, OU Professors combine art, science (Artificial intelligence on display), **The Oklahoma Daily** Thursday, Sept. 6, 2007 VOL. 92, No 16. front page

Studio Tulsa (interview with Rich Fisher) **KWGS National Public Radio**, September 6, 2006

Holly Wall, *The Art of Science or is it the other way around?* **Urban Tulsa Weekly**, p19 September 7-13, 2006

James D. Watts, Jr. (review) *Exhibit Explores Electronics, Artificial Intelligence*. **Tulsa World**, Thursday, Sept 7, 2006

William V. Ganis, (review) *Archival to Contemporary: Six Decades of the Sculptors Guild*. **Sculpture Magazine**, September 2006, 25(7), p71-2

Representative Image for Siggraph 06, **Wired Magazine**, p.52 July, 2006

Suhjung Hur, *Art and Space* **Bob, International Magazine of Space and Design**, 023, p. 130-133 July, 2006

Patrick Earnest, *Is it live, or is it digital sculpture?* **The Norman Transcript**, January 27, 2006

Aileen Jacobson, *Let There Be Art*. **Newsday**, February 5, 2006

Long Island News (interview) **Telecare TV29** Long Island, New York, January 26, 2006

Marcelle S. Fischler, *A Stage for Art*. **The New York Times**, Sunday, February 5, 2006

Helen A. Harrison, (review) *Archival to Contemporary: Six Decades of the Sculptors*. **The New York Times**, Sunday, March 19, 2006

Kathryn Shattuck, *Footlights: Minds of Their Own*. **The New York Times**, Technology Section, January 29, 2006

Steve Sisney, *Computer Art*. **The Oklahoman**, January 24, 2006; Norman Section, p71

Judi Boland, *Art and Science blend in Collaboration*. **Pauls Valley Daily Democrat**, Vol. 103, No. 016 Sunday, January 22, 2006. P128

Chris Carter, *The Bion Project: An Emergent Ecosystem*. The International Digital Media and Arts Association (IDMAA), 2006

Ebon Fisher, "Between Flesh and Wire, Ruminations on a Radical Educational Experiment" p.161-164 *Intermedia: Enacting the Liminal*. Dortmunder Schriften zur Kunst, Germany ©2005

Lindsey Riddle, *Stimulating the Senses*. **The OU Daily**, Thursday, December 8, 2005, Vol. 90, No. 77, p10

Joe Gardyas, *Getting the big (interactive) picture*. **Des Moines Business Record**, Sunday, December 07, 2003

Tami Watson, *Art morphs in teleconference*. **The Norman Transcript**, Nov. 28, 2001. Front page

Bernardo Raposo, *Teleconference links colleges through art*. **The Oklahoma Daily**, Vol. 85, No. 68, Nov. 28, 2001. p.2

Mary Ann Johnson, *Conference Offers Professor Great Ride*. **The Oklahoma Daily**, Vol. 85, No. 67, Nov. 27, 2001. p.3

Justin Noel Shimko, *Art students Pool Their Works*. **The Oklahoma Daily**, May 4, 2001. p.38

G.H. Hovagimyan, Art Dirt, **Pseudo Radio**, New York, www.pseudoradio.com, February 20, 1997.(interview)

Kerry J. Hahn, Eye on the Arts, (interview) **KGAN TV Channel 2**, Cedar Rapids/Iowa City/Dubuque/Waterloo, February 15, 1997

Linda Schreiber, *Art Explores Mystery: Isis 'C U SEE US.'* Teleconference Connects Artists and Visitors," **Community News**, Vol. 7 No. 22, February 12, 1997, front page

Dave Gosch, *Goddess Inspires Art Project*. **Cedar Rapids Gazette**, Vol. 115, No. 45, February 23, 1997, 15-17

Mike Owen, *Isis: New Views of the Myth*. **West Branch Times**, January 30, 1997, front page & 16-17

David Lee, *Exhibit Unveils Myth of the Mysterious Isis*. **Iowa City Press Citizen**, January 27, 1997

Teaching Experience **The University of Oklahoma**

SPRING 2008

ART 4813 Installation Art: Covers history of installation art and theory, hands on fabrication instruction.

ART 4813 How to Build Robots for Artists: Hands on course that covers basic electronics, microcontrollers, programming and theory.

ART 4983 Senior Capstone: Advanced course – primary objective is to provide a culminating experience for the senior-year student.

1 Graduate student – chair (3 hours)

1 Graduate student – (3 hours)

FALL 2007

ART 4813 Intro Digital Arts: Introductory digital arts production course. Covers topics such as digital image manipulation, web design, and multimedia authoring.

1 Graduate student - chair (3 hours)

SPRING 2007

ART 3873 Video for Artists II: Advanced video art class that explores the use of non-traditional video. This course includes a strong emphasis on installation, performance, multi-channel projection and video for the computer.

ARTC 4930 & 5930 Art and Technology: Theory course that investigates the relationship between art and technology. Covers the societal and cultural impact of digital technologies. Includes guest presenters.

ART 4813 How to Build Robots for Artists: Hands on course that covers basic electronics, microcontrollers, programming and theory.

3 Graduate students (3 hours each)

FALL 2006

ART 2873 Video for Artists I: Introductory class that explores the technical, theoretical and conceptual foundations of video and audio forms.

ART 4813 Intro Digital Arts: Introductory digital arts production course. Covers topics such as digital image manipulation, web design, and multimedia authoring.

1 Graduate Student, Studio Independent Study (3 credit hours)

SPRING 2006

ART 6010 Sm[Art] Spaces: Graduate level seminar course designed to bridge the perceived traditional boundaries between the applied sciences and the arts.(8 Graduate- Including PhD and Masters Engineering and MFA Art students)

ART 4813 ART 4813 3D Models and Rapid Prototyping: This course is designed to introduce students to 3D modeling and rendering (for print output) techniques.

ART 3873 Video for Artists II: Advanced video art class that explores the use of non-traditional video. This course includes a strong emphasis on installation, performance, multi-channel projection and video for the computer.

ART 4983 Senior Capstone: Advanced course – primary objective is to provide a culminating experience for the senior-year student.

FALL 2005

ART 2873 Video for Artists I: Introductory class that explores the technical, theoretical and conceptual foundations of video and audio forms.

ART 4813 Intro Digital Arts: Introductory digital arts production course. Covers topics such as digital image manipulation, web design, and multimedia authoring.

SPRING 2005

ART 4813 Interactive Multimedia: Interactive Multimedia explores concepts, strategies, tools, and techniques in the production of interactive electronic media.

ART 3873 Video for Artists II: Advanced video art class that explores the use of non-traditional video. This course includes a strong emphasis on installation, performance, multi-channel projection and video for the computer.

ARTC 3943 Art and Technology: Theory course that investigates the relationship between art and technology. Covers the societal and cultural impact of digital technologies. Includes guest presenters.

2 Undergraduates, Independent Studies

1 Graduate Student, Studio Independent Study (3 credit hours)

FALL 2004

ART 2873 Video for Artists I: Introductory class that explores the technical, theoretical and conceptual foundations of video and audio forms.

ART 4813 Intro Digital Arts: Introductory digital arts production course. Covers topics such as digital image manipulation, web design, and multimedia authoring.

2 Graduate Students, Chair

2 Graduate Students, Studio Independent Studies (3 credit hours each)

SPRING 2004

ART 4813 Interactive Multimedia: Interactive Multimedia explores concepts, strategies, tools, and techniques in the production of interactive electronic media.

ART 3873 Video for Artists II: Advanced video art class that explores the use of non-traditional video. This course includes a strong emphasis on installation, performance, multi-channel projection and video for the computer.

ART 4983 Senior Capstone: Advanced course – primary objective is to provide a culminating experience for the senior-year student.

2 Graduate Students, Chair

2 Graduate Students, Studio Independent Studies (3 credit hours each)

2 Undergraduates, Independent Studies

FALL 2003

ART 2873 Video for Artists I: Introductory class that explores the technical, theoretical and conceptual foundations of video and audio forms.

ART 4813 Intro Digital Arts: Introductory digital arts production course. Covers topics such as digital image manipulation, web design, and multimedia authoring.

2 Graduate Students, Chair

3 Graduate Students, Studio Independent Studies (3 credit hours each)

5 Undergraduates, Independent Studies

SPRING 2003

ART 4983 Senior Capstone: Advanced course – primary objective is to provide a culminating experience for the senior-year student.

ART 3873 Video for Artists II: Advanced video art class that explores the use of non-traditional video. This course includes a strong emphasis on installation, performance, multi-channel projection and video for the computer.

ART 4813 Collaborative Intermedia Projects: Advanced course designed to foster collaborations both within the arts and other academic disciplines such as engineering and computer science.
2 Graduate Students, Studio Independent Studies (3 credit hours each)

FALL 2002

ART 2873 Video for Artists I: Introductory class that explores the technical, theoretical and conceptual foundations of video and audio forms.

ART 4813 Intro to Digital Arts: Introductory digital arts production course. Covers topics such as digital image manipulation, web design, and multimedia authoring.

3 Graduate Students, Studio Independent Studies (3 credit hours each)
6 Students, Undergraduate Independent Studies ART 4913

SUMMER 2002

ART 4813 Video Editing Works: This is a basic non-linear digital video editing class open to both majors and non-majors.

SPRING 2002

ART 3873 Video for Artist II

ART 2803 Media Art Fundamentals: Introductory course designed to present concepts and practices in the creation of time-based media arts.

2 Graduate Students, Studio Independent Studies (3 credit hours each)

FALL 2001

ART 2873 Video for Artists I

ARTC 2913 Technology and Art: Theory course that investigates the relationship between art and technology. Covers the societal and cultural impact of digital technologies.

ART 4813 Intro to Digital Arts

3 Graduate Students, Studio Independent Studies (3 credit hours each)

SUMMER 2001

ART 4813 Intro to Digital Arts

SPRING 2001

ART 2873 Video for Artists I

ART 3873 Video for Artists II

ART 4983 Senior Capstone

FALL 2000

ART 3873 Video for Artists I

ART 4813 Intro Digital Arts

The University of Iowa

1999-2000, Co-Instructor of Digital Media: Digital Imaging I, Digital Worlds I, Digital Worlds II

1998-1999, Co-Instructor of Digital Media: Digital Imaging I, Digital Worlds I, Digital Worlds II

Service

College/University

- 2008 - Vice President's Research Council
- 2007 - Vice President of Research (VPR) Advising Committee
- 2000 - College of Art Academic Misconduct Committee
- 2005-08 Copyright Committee

Departmental

- 2007- Committee A
- 2007 Media (digital film) Search Committee
- 2007 Media (video) Search Committee
- 2007 Visiting Artist – Rune Olsen
- 2006 The Upgrade! Oklahoma, Untitled ArtSpace, Oklahoma City - Hans Breder
- 2006 The Upgrade! Oklahoma, Untitled Art Space - Helen Thorington and Jo-Anne Green
- 2005 The Upgrade! Oklahoma, Untitled Art Space - Ebon Fisher
- 2005 The Upgrade! Oklahoma, Untitled Art Space - Steve Liggitt
- 2005 The Upgrade! Oklahoma, Untitled Art Space - Michael Rees
- 2005 The Upgrade! Oklahoma, Untitled Art Space - lo vid (lecture and performance)
- 2005 The Upgrade! Oklahoma, Untitled Art Space - Yael Kanarek
- 2005 The Upgrade! Oklahoma, Untitled Art Space - Chris Carter
- 00-06 Technology Committee: University of Oklahoma
- 2002 - Scholarship Committee
- 2005 Initiated Media Arts Visiting Artist Lecture Series
- 2004 Photography Search Committee
- 2003 Faculty search committee for Digital Media position
- 2000 - Curriculum committee: University of Oklahoma
- 2002 Participated in "Open studio day" for the general public
Assembled video for University of Oklahoma's Museum of Art
Established a new Media Lab
- 2001 Oversight of SOFA lab during the absence of Computing Coordinator position
Oklahoma Art Educators Association annual conference workshop/seminar
Sooner Saturday: University of Oklahoma